Adam Huxtable

Senior UX/UI Designer

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About

With a high standard of expertise in UX and UI, I ensure that every design aspect meets functional requirements while enhancing the user experience. My meticulous attention to detail and strong communication skills enable me to articulate complex ideas clearly, driving successful project outcomes. I bring a passion for teamwork and dedication to achieving goals, facilitated by my empathetic and patient nature, which fosters effective collaboration and problem-solving. Adaptability is a key strength, allowing me to navigate diverse challenges and consistently deliver results in dynamic environments.

Experience

Entain

UX Manager

April 2022 - Present

As a UX Manager at Entain, I ensured timely and high-quality project delivery through effective communication with Project Managers and senior stakeholders. Additionally, I played a pivotal role in team building, fostering individual progression through mentoring and sharing industry knowledge.

Entain

Senior UX/UI Designer

September 2019 - April 2022

In my role as a Senior UX Designer, I consistently delivered projects to a high and unwavering standard, ensuring a seamless and impactful user experience. Beyond design excellence, I played a crucial role in mentoring junior team members, providing guidance and fostering their growth. Actively sharing my industry knowledge, I contributed to a collaborative learning environment.

Additionally, I collaborated with management to implement effective processes that streamlined workflows, ultimately benefiting both the team and the overall success of the business.

PlayStation (SIE)

UX/UI Designer

January 2017 - August 2019

In my role as a Senior UX Designer, I consistently delivered projects to a high and unwavering standard, ensuring a seamless and impactful user experience. Beyond design excellence, I played a crucial role in mentoring junior team members, providing guidance and fostering their growth. Actively sharing my industry knowledge, I contributed to a collaborative learning environment.

Additionally, I collaborated with management to implement effective processes that streamlined workflows, ultimately benefiting both the team and the overall success of the business.

AHux Digital

Freelance Designer

January 2015 - January 2017

During my time as a Freelance Digital Designer, I had the opportunity to collaborate with a diverse range of large organisations. My role involved creating new digital experiences and enhancing existing ones. Primarily, I focused on delivering large-scale applications and systems utilised by people globally. Notable clients I had the privilege to work with included EY, The Sun, CNBC, and others.

Dods

Digital Designer

August 2013 - January 2015

At Dods, I was part of a small design team where my duties were split between design and development. On larger projects, I contributed by wire-framing, creating drafts, and designing full mockups. My responsibilities also included creating icons for web applications, producing animated web banners, designing and coding HTML emails, ensuring browser/client compatibility, and adhering to specific accessibility standards.

Education

Certified Professional for Usability and User Experience

2017

University of Greenwich - BSc, Web Technologies

2007 - 2010

Skills

User Testing	Wire-framing	Research
Design Systems	Prototyping	Visual Design
Stakeholder Management	Problem Solving	Analytical Skills
Information Architecture	Understanding Front End Development	